

CALL FOR PAPERS

International Workshop on Global Software Development

<http://gsd2003.cs.uvic.ca>

ICSE Workshop: A co-located event at International Conference on Software Engineering 2003

<http://cs.oregonstate.edu/icse2003/>

May 9, 2003, Portland, Oregon, USA

Increased globalization of software development creates software engineering challenges due to the impact of temporal, geographical and cultural differences, and requires development of techniques and technologies to address these issues.

Goal

The goal of this workshop is to provide an opportunity for researchers and industry practitioners to explore both the state-of-the art and the state-of-the-practice in global software development (GSD).

Scope

The workshop will foster interaction between practitioners and researchers and help grow a community of interest in this area. Practitioners experiencing challenges in GSD are invited to share their concerns and successful solutions, and learn from research about current investigations.

Researchers addressing GSD issues will have the opportunity to gain a better understanding of the key issues facing practitioners and share their work in progress with others in the field.

The workshop is a continuation of the last five ICSE workshops on the same topic. This year at ICSE 2003 we want to continue and draw upon this interaction between academia and industry in addressing the issues of Global Software Development.

We thus solicit two types of papers:

- 1) *Position papers (1-2 pages)* that describe a statement of interest, a concern or challenge, or a research opportunity
- 2) *Technical papers (3-5 pages)* that describe experience reports, technological solutions or methodological approaches

Topics of submission may include, but are not limited to:

- Empirical evaluations of effectiveness of global software projects
- Technologies & tools for distributed development environments
- Software engineering methodologies & processes for GSD
- Communication, collaboration, and knowledge management in distributed organizations

How to Submit

Submit your paper in Adobe PDF via electronic submission from the workshop web site. Position papers should not exceed two pages while technical papers should be 3-5 pages long. Technical papers must also conform to the ICSE 2003 paper format. Additional and updated details are available at: <http://gsd2003.cs.uvic.ca>

Submission Due Dates

- Submission Date: **February 20, 2003**
- Acceptance/Rejection: March 1, 2003
- Camera-ready Copy: April 1, 2003

Review Process

Workshop organizers will review the papers and provide feedback to the authors. Papers will be selected based on relevance to the workshop topic and potential to generate fruitful discussions.

All accepted papers will be published to the workshop web site and included in the workshop proceedings.

Organizing/Programme Committee

- Daniela Damian (danielad@cs.uvic.ca), University of Victoria, BC, Canada
- Filippo Lanubile (lanubile@di.uniba.it), University of Bari, Italy
- Heather L. Oppenheimer (hoppenheimer@lucent.com), Lucent Technologies, NJ, USA